## **CPDFR** OFFICIAL DISCFLECT SCORECARD

REGULATION										OVERTIME								
TEAM #:	TEAM N	AME:															O MISS, CATCH OR VIOLATIO	
TEAM WITH 1ST TURN	ROUND #	R-2	R-3	R-4	R-5	R-6	R-7	R-8	ROUND #	OT-2	OT-3	OT-4	OT-5	OT-6	ОТ-7	OT-8	1 DEFLECTED	
PLAYER 1 (THROWER 1):	1	3	5		9	11	13										2 DIRECT	
PLAYER 2 (THROWER 2):	2	4	6	5 8	3 10	12	14	16									3 DEFLECTED	
REGULATION POINTS TOTA (GAME SCORE																		
																	■ 2-POINTER	
TEAM #:	TEAM N	IAME:							ROUND #								-3 3-POINTER	
2ND TURN PLAYER 1 (THROWER 1):	<b>R-1</b>	<b>R-2</b>	<b>R-3</b>	R-4	<b>R-5</b>	<b>R-6</b>	<b>R-7</b>	<b>R-8</b>	OT-1	OT-2	OT-3	OT-4	OT-5	OT-6	OT-7	OT-8	WS *WIN SLOT: DIRECT THRO INTO SLOT OPENING	
PLAYER 2 (THROWER 2):	2	4	6	5 8	3 10	12	14	16	<u> </u>								WT *WIN TOP: DIRECT THRO INTO TOP OPENING	
REGULATION POINTS TOTA (GAME SCORE																·	X * REDEMPTIO ATTEMPT/ THROW BAC	
AFTER GAME IS	COMPL	ETED: 1	. FILL IN T	OTALS BEL	OW. 2. WII	NNING TEA	M HAND IN	SCORECARD I	MMEDIATE	.Y.							* THESE DO NOT CO AS A THROW	
		١	VINNII	NG TEA	М ТОТА	<b>NLS</b>			LOSING TEAM TOTALS									
DIVISION LETTER	TEA	M #	TEAM NAME	R	EGULATION POINTS		LATION OWS	TEAM #		TEAM NAME		LATION	REGULAT THROW		PERFEC GAME	T OVERT	IME ROUND	
AM PRO															<b>YE</b>	s Y	'ES	
			P1 V	VIN SHO	TS P2	2 WIN SH	IOTS			P1 WIN	SHOTS	P2 W	/IN SHO	TS				
			# SLO	TS # T	OPS # S	LOTS #	TOPS			# SLOTS	# TOPS	# SLOT	'S # TO	PS				